

Anexa nr.1 la HCL nr. _____ / _____

STAT DE FUNCTII
al
Teatrului German de Stat Timisoara

Nr. crt	Denumirea functiei gradul(treapta)profesionala	Nr. posturi	Nivel studii
1.	Director	1	S
2.	Director adjunct-inginer IA	1	S
3.	Contabil sef-economist IA	1	S
4.	Regizor artistic I	1	S
5.	Actor IA	3	S
6.	Actor I (sef serviciu)	1	S
7.	Actor I	5	S
8.	Actor II	6	S
9.	Actor III	4	S
10.	Actor IV	3	S
11.	Actor V	3	S
12.	Actor I	1	M
13.	Actor II	2	M
14.	Actor III	2	M
15.	Maestru corepetitor	1	S
16.	Instrumentist I	2	M
17.	Instrumentist II	2	M
18.	Instrumentist III	1	M
19.	Consultant artistic I	1	S
20.	Pictor scenograf I	2	S
21.	Sufleur II	1	S
22.	Sufleur I	1	M
23.	Consulatant Artistic I (sef serviciu)	1	S
24.	Secretar public relation II	1	S
25.	Secretar literar II	1	S
26.	Redactor III	1	S
27.	Impresar I	1	S
28.	Regizor scena (culise) I (sef serviciu)	1	M
29.	Regizor scena (culise) I	2	M
30.	Operator imagine I	1	S
31.	Operator sunet I	1	S
32.	Maestru sunet I	1	M
33.	Maestru lumini I	1	M
34.	Maestru lumini II	1	M
35.	Manuitor montator decor I (sef formatie)	1	G
36.	Manuitor montator decor I	3	G

37	Manuitor montator decor II	3	G
38	Manuitor montator decor III	2	G
39	Recuziter III	1	G
40	Recuziter II	1	G
41	Costumier I	1	G
42	Costumier II	1	G
43	Machior-peruchier II	1	S
44	Inginer I (sef serviciu productie)	1	S
45	Inginer IA (sef serviciu productie)	1	S
46	Pictor executant III	1	M
47	Tamplar manual universal I	2	M
48	Tapiter I	1	M
49	Croitor imbracaminte comanda I	2	M
50	Sofer	2	M
51	Garderobier I	1	G
52	Pompier I	1	M
53	Plasatoare I (1/2 norma)	2	G
54	Supraveghetor sala I (½ norma)	2	G
55	Lacatus mecanic I	1	G
56	Ingrijitoare	1	G
57	Pantofar I	1	M
58	Contabil IA	2	M
59	Contabil I	1	M
60	Merceolog I	1	M
61	Magazionier I	1	M
62	Casier I	1	M
63	Curier I	1	G
64	Analist (programator)ajutor I (1/2 norma)	1	M
65	Referent I A	1	M
66	Referent I	1	M
67	Referent I	4	S
68	Secretar-dactilograf I	1	G
69	Inspector de specialitate I (sef birou)	1	S
70	Consilier juridic I	1	S
	TOTAL GENERAL	108	

DIRECTOR COMUNICARE
Violeta Mihalache